It is the process of turning complex ideas into simple ones by reducing the amount of code in this way. We do this by removing all the characteristics of something and letting only the essential ones and inside we will be developing all of the characteristics assigned to what we want to do. This principle of abstraction helps to have a short amount of code in the main program which makes it easier to use and understand, another good benefit is that we can change it at any time without touching the main code. Abstraction is applied on the code: print (“Hello world”).

 myJournal.Run();

this is one example of abstraction from the code that I tried to do this week